

CHAOS - THOUSAND SONS

CHAOS VINDICATOR

Deadly Demise D3

M

9"

T

11

SV

2+

W

11

LD

6+

OC

3

185 PTS

Base Hull



1

KOMMANDO

—

2

BEWEGUNG

—

3

BESCHUSS

Demolisher cannon

BLAST

R

A

BS

S

AP

D

24"

D6+3

3+

14

-3

D6

VERWUNDET

2+

T1–7

3+

T8–13

4+

T14

5+

T15–27

6+

T28+

Havoc launcher

BLAST

R

A

BS

S

AP

D

48"

D6

3+

5

0

1

VERWUNDET

2+

T1–2

3+

T3–4

4+

T5

5+

T6–9

6+

T10+

Inferno combi-bolter

RAPID FIRE 2

R

A

BS

S

AP

D

24"

2

3+

5

-2

1

VERWUNDET

2+

T1–2

3+

T3–4

4+

T5

5+

T6–9

6+

T10+

Inferno combi-weapon

ANTI-INFANTRY 4+

DEVASTATING WOUNDS

RAPID FIRE 1

R

A

BS

S

AP

D

24"

1

4+

5

-2

1

VERWUNDET

2+

T1–2

3+

T3–4

4+

T5

5+

T6–9

6+

T10+

Siege Shield

When making ranged attacks with its demolisher cannon, this model can target enemy units within Engagement Range of it (provided no other friendly units are also within Engagement Range of that enemy unit). In addition, when making ranged attacks, this model does not suffer the penalty to its Hit rolls for being within Engagement Range of one or more enemy units.

4

ANGRIFF

—

5

NAHKAMPF

Armoured tracks

R

A

WS

S

AP

D

Melee

3

4+

6

0

1

VERWUNDET

2+

T1–3

3+

T4–5

4+

T6

5+

T7–11

6+

T12+

VERTEIDIGUNG

—

IMMER / EINMALIG

Mortal Sorcery (Aura)

While a friendly Scintillating Legions Psyker unit from your army is within 6" of and visible to this unit, that Scintillating Legions unit has the Cabal of Sorcerers ability.

GEGEN DIESE EINHEIT

W11 · RW 2+ · 11 LP je Modell

WIRD VERWUNDET MIT

2+

S22+

3+

S12–21

4+

S11

5+

S6–10

6+

S1–5

RETTUNGSWURF JE DS

DS 0

DS -1

DS -2

DS -3

DS -4

2+

3+

4+

5+

6+

Damaged: 1-4 wounds remaining

While this model has 1-4 wounds remaining, each time this model makes an attack, subtract 1 from the Hit roll.

REGELN & KEYWORDS KURZ

Deadly Demise D3

This ability always takes the form Deadly Demise X.

ANTI

This ability always takes the form [ANTI-X Y+].

BLAST

Each time you gather attack dice for a [BLAST] weapon, add one additional attack dice for every five models that were in the target unit in the Select Targets step (roun...

DEVASTATING WOUNDS

Each time an attack made with a [DEVASTATING WOUNDS] weapon results in a critical wound, the attack sequence for that attack ends and the target unit suffers a number of...

RAPID FIRE

This ability always takes the form [RAPID FIRE X].

AUFSTELLUNG

1x Chaos Vindicator

Ausrüstung:

Demolisher cannon, Havoc launcher, Inferno combi-bolter, Inferno combi-weapon, Armoured tracks

▪

This model can be equipped with one of: Inferno combi-bolter, Inferno combi-weapon.

KEYWORDS Vehicle, Smoke, Chaos, Tzeentch, Vindicator, Frame · FRAKTION Thousand Sons